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Reprinted from

Journal of Guidance, Control, and Dynamics

Volume 23, Number 5, Pages 812-818



A publication of the American Institute of Aeronautics and Astronautics, Inc. 1801 Alexander Bell Drive, Suite 500 Reston, VA 20191–4344

Real-Time Parameter Estimation in the Frequency Domain

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A method for real-time estimation of parameters in a linear dynamic state-space model was developed and studied. The application is aircraft dynamic model parameter estimation from measured data in flight. Equation error in the frequency domain was used with a recursive Fourier transform for the real-time data analysis. Linear and nonlinear simulation examples and flight test data from the F-18 High Alpha Research Vehicle were used to demonstrate that the technique produces accurate model parameter estimates with appropriate error bounds. Parameter estimates converged in less than 1 cycle of the dominant dynamic mode, using no a priori information, with control surface inputs measured in flight during ordinary piloted maneuvers. The real-time parameter estimation method has low computational requirements and could be implemented aboard an aircraft in real time.

Nomenclature

A, B, C, D	= system matrices
$E\{\}$	= expectation operator
g	= acceleration due to gravity, ft/s ²
g h	= altitude, ft
j M	= imaginary number, $\sqrt{(-1)}$
M	= Mach number
N	= total number of samples
R	= measurement noise covariance matrix
Re	= real part
t	= time
V_{t}	= true airspeed, ft/s
x, u, y	= state, input, and output vectors
z_i	= measured output vector at time $i \Delta t$
α	= angle of attack, rad
β	= sideslip angle, rad
δ_u , δ_r	= aileron, rudder deflections, rad
δ_e, δ_s	= elevator, stabilator deflections, rad
δ_{ij}	= Kronecker delta
$oldsymbol{ heta}$	= p-dimensional parameter vector
$\frac{oldsymbol{ u}_i}{\sigma^2}$	= discrete measurement noise vector
σ^2	= variance
ω	= angular frequency, rad/s
Subscripts	
i	= value at time $i\Delta t$
0	= trim or initial value

Superscripts

= transpose

= estimate

= matrix inverse

Introduction

= complex conjugate transpose

= discrete Fourier transform

REAL-TIME identification of dynamic models is a requirement for indirect adaptive or reconfigurable control. One approach for satisfying this requirement is to assume the dynamic model has a linear structure with time-varying parameters to account for changes

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in the flight condition, stores, configuration, remaining fuel, or from various types of failures, wear, or damage. The task is then to identify accurate linear model parameter estimates from measured data in real time, so that the adaptive control logic can make the necessary changes to the control law to achieve stability and performance goals.

Two main problems plague accurate real-time parameter estimation: noise and data information content. It is difficult to design a parameter estimation technique that is insensitive to noise but still responds rapidly to sudden changes in the system dynamics, mainly because it takes a fairly long data record to distinguish noise from a sudden change in the dynamics. This problem can be handled in the time domain using recursive least squares and a forgetting factor,² or by using sequential batch least squares with short data records and including various constraints in the parameter estimation cost function.^{3,4} If an extended Kalman filtering approach^{5–8} is used, discriminating signal from noise is implemented through weighting matrices that represent assumed measurement and process noise covariances. For all of these time-domain methods, some adjustment of one or more tuning parameters must be done in simulation. In addition, the standard errors for the model parameter estimates, which are important both for failure detection and adaptive or reconfigurable control, cannot be accurately and reliably computed using recursive or sequential batch time-domain methods.

In the context of airplane flight, lack of information content in the data can be problematic because there are frequently extended periods where the control and state variables are fairly constant. Signal levels are at or below the (relatively constant) noise level. In this circumstance, a time-domain regression method will give very inaccurate parameter estimates unless the estimation is regularized by including a term in the cost function that penalizes movement of the parameters away from some a priori known values (for example, values from wind-tunnel tests) and/or a term that penalizes time variation of the parameter estimates. Tuning parameters are required for this approach because the magnitude of the penalty term(s) must be balanced properly relative to the least-squares part of the cost function used for parameter estimation based on measured data.

Another problem that falls in the category of poor data information content is data collinearity due to the control system. Many control laws move more than one control surface at the same time or move control surfaces in proportion to state variables with a small time delay. When states and controls are nearly proportional to one another, it is impossible to identify individual stability and control derivatives from the measured data alone.

There are many parameter estimation methods, but the requirement of being simple enough to be implemented in real time aboard the aircraft narrows the field. In particular, any method that iterates through the data must be eliminated. The current work is an investigation of a single-step frequency-domain method for the real-time parameter estimation task and an evaluation of its suitability for aircraft problems. This real-time parameter estimation method was

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first proposed as a component of a technique for in-flight system identification. ¹⁰ In the present work, the real-time parameter estimation method is developed further and applied to realistic simulation and flight-test data.

The next section gives the problem statement and outlines the necessary theory. Following this, the real-time parameter estimation method is applied to a simulation example, where a linear truth model is used with outputs corrupted by noise similar to that seen in flight and by noise that is worse than usual. The application is identifying an accurate model for the longitudinal rigid-body dynamics of a conventional fighter. The real-time parameter estimation procedure is further demonstrated with a longitudinal example using flight-test data and a nonlinear simulation example, where both longitudinal and lateral/directional parameters are estimated.

Theoretical Development

Airplane dynamics can be described by the following linear model equations¹¹:

$$\dot{\mathbf{x}}(t) = \mathbf{A}\mathbf{x}(t) + \mathbf{B}\mathbf{u}(t) \tag{1}$$

$$x(0) = x_0 \tag{2}$$

$$y(t) = Cx(t) + Du(t)$$
 (3)

$$z_i = y_i + \nu_i \qquad i = 1, 2, \dots, N \tag{4}$$

Matrices A, B, C, and D in Eqs. (1) and (3) contain stability and control derivatives that are assumed as constant model parameters to be estimated from flight data. Repeating the parameter estimation at short intervals produces piecewise constant estimates for time-varying model parameters in the linear model structure. The input quantities are control surface deflections, δ_e or δ_s , δ_a , and δ_r , with the states selected from air data, V_t , α , and β ; body axis angular velocities, p, q, and r, and Euler angles, ϕ , θ , and ψ . Output quantities can include the states and translational accelerations, a_x , a_y , and a_z .

Equation Error in the Frequency Domain

The finite Fourier transform of a signal x(t) is defined by

$$\tilde{x}(\omega) \equiv \int_0^T x(t) e^{-j\omega t} dt$$
 (5)

which can be approximated by

$$\tilde{x}(\omega) \approx \Delta t \sum_{i=0}^{N-1} x_i e^{-j\omega t_i}$$
 (6)

Subscript i indicates the variable value at time $i \Delta t$, and Δt is the sampling interval. The summation in Eq. (6) is defined as the discrete Fourier transform,

$$X(\omega) \equiv \sum_{i=0}^{N-1} x_i e^{-j\omega t_i}$$
 (7)

so that

$$\tilde{\chi}(\omega) \approx \chi(\omega) \Delta t$$
 (8)

Some fairly straightforward corrections¹² can be made to Eq. (8) to remove the inaccuracy resulting from Eq. (8) being a simple Euler approximation to the finite Fourier transform of Eq. (5). However, if the sampling rate is much higher than the frequencies of interest (as is true in this case), then the corrections are small and can be safely ignored.

Applying the Fourier transform to Eqs. (1) and (3) gives

$$j\omega\tilde{\mathbf{x}}(\omega) = A\tilde{\mathbf{x}}(\omega) + B\tilde{\mathbf{u}}(\omega) \tag{9}$$

$$\tilde{\mathbf{y}}(\omega) = C\tilde{\mathbf{x}}(\omega) + D\tilde{\mathbf{u}}(\omega) \tag{10}$$

When the states, outputs, and inputs are measured, individual state or output equations from vector Eqs. (9) or (10) can be used in

an equation error formulation to estimate the stability and control derivatives contained in matrices A, B, C, and D.

For the kth state equation of vector Eq. (9), the cost function is

$$J_{k} = \frac{1}{2} \sum_{n=1}^{m} |j\omega_{n} \tilde{x}_{k}(n) - A_{k} \tilde{x}(n) - B_{k} \tilde{u}(n)|^{2}$$
 (11)

where A_k and B_k are the kth rows of matrices A and B, respectively, and $\tilde{x}_k(n)$ is the kth element of vector \tilde{x} for frequency ω_n . Symbols $\tilde{x}(n)$ and $\tilde{u}(n)$ denote the Fourier transform of the state and control vectors for frequency ω_n . There are m terms in the summation, corresponding to m frequencies of interest, and each transformed variable depends on frequency. Similar cost expressions can be written for individual output equations from vector Eq. (10).

Denoting the vector of unknown model parameters in A_k and B_k by θ , the problem can be formulated as a standard least-squares regression problem with complex data.

$$Y = X\theta + \varepsilon \tag{12}$$

where

$$Y = \begin{bmatrix} j\omega_1 \tilde{x}_k(1) \\ j\omega_2 \tilde{x}_k(2) \\ \vdots \\ j\omega_m \tilde{x}_k(m) \end{bmatrix}$$
 (13)

$$X \equiv \begin{bmatrix} \tilde{\mathbf{x}}^T(1) & \tilde{\mathbf{u}}^T(1) \\ \tilde{\mathbf{x}}^T(2) & \tilde{\mathbf{u}}^T(2) \\ \vdots & \vdots \\ \tilde{\mathbf{x}}^T(m) & \tilde{\mathbf{u}}^T(m) \end{bmatrix}$$
(14)

and ε represents the complex equation error in the frequency domain. The least-squares cost function is

$$J = \frac{1}{2}(Y - X\theta)^{\dagger}(Y - X\theta) \tag{15}$$

which is identical to the cost in Eq. (11). The parameter vector estimate that minimizes this cost function is computed from ¹³

$$\hat{\boldsymbol{\theta}} = [\operatorname{Re}(X^{\dagger}X)]^{-1}\operatorname{Re}(X^{\dagger}Y) \tag{16}$$

The estimated parameter covariance matrix is

$$\operatorname{cov}(\hat{\boldsymbol{\theta}}) \equiv E\{(\hat{\boldsymbol{\theta}} - \boldsymbol{\theta})(\hat{\boldsymbol{\theta}} - \boldsymbol{\theta})^T\} = \sigma^2 [\operatorname{Re}(\boldsymbol{X}^{\dagger} \boldsymbol{X})]^{-1}$$
 (17)

where the equation error variance σ^2 can be estimated from the residuals,

$$\hat{\sigma}^2 = [1/(m-p)][(Y - X\hat{\theta})^{\dagger}(Y - X\hat{\theta})] \tag{18}$$

and p is the number of elements in parameter vector θ . Parameter standard errors are computed as the square root of the diagonal elements of the $cov(\hat{\theta})$ matrix from Eq. (17) using $\hat{\sigma}^2$ from Eq. (18).

Recursive Fourier Transform

For a given frequency ω , the discrete Fourier transform in Eq. (7) at sample time i is related to the discrete Fourier transform at time i-1 by

$$X_i(\omega) = X_{i-1}(\omega) + x_i \exp(-j\omega i\Delta t)$$
 (19)

where

$$\exp(-j\omega i\Delta t) = \exp(-j\omega \Delta t) \exp[-j\omega(i-1)\Delta t]$$
 (20)

The quantity $\exp(-j\omega\Delta t)$ is constant for a given frequency and constant sampling interval. It follows that the discrete Fourier transform can be computed for a given frequency at each time step using one addition in Eq. (19) and two multiplications: one in Eq. (20) using the stored constant $\exp(-j\omega\Delta t)$ for frequency ω , and one

in Eq. (19). There is no need to store the time-domain data in memory when computing the discrete Fourier transform in this way because each sampled data point is processed immediately. Time-domain data from all preceding maneuvers can be used in all subsequent analysis by simply continuing the recursive calculation of the Fourier transform. In this sense, the recursive Fourier transform acts as memory for the information in the data. More data from more maneuvers improves the quality of the data in the frequency domain without increasing memory requirements to store it. In addition, the Fourier transform is available at any time $i\Delta t$. The approximation to the finite Fourier transform is completed using Eq. (8).

Rigid-body dynamics of piloted aircraft lie in the rather narrow frequency band of approximately 0.01–1.5 Hz. Therefore, it is possible to select closely spaced fixed frequencies for the Fourier transform and the subsequent data analysis. Excluding zero frequency removes trim values and measurement biases, and so it is not necessary to estimate bias parameters. Using a limited frequency band for the Fourier transformation confines the data analysis to the frequency band where the system dynamics reside and automatically filters wideband measurement noise or structural response outside the frequency band of interest.

For ail of the examples studied in this work, frequency spacing of 0.04 Hz on the interval [0.1–1.5] Hz was found to be adequate, giving 36 evenly spaced frequencies for each transformed time-domain signal. Finer frequency spacing requires slightly more computations, but was found to have little effect on the example results. When the frequency spacing is very coarse, there is a danger of omitting important frequency components, and this can lead to inaccurate parameter estimates. In general, a good rule of thumb is to use frequencies evenly spaced at 0.04 Hz over the bandwidth for the dynamic system. For good results, the bandwidth should be limited to the frequency range where the signal components in the frequency domain are at least twice the amplitude of the wideband noise level in the frequency domain. However, the algorithm is robust relative to these design choices, so that the selections to be made are not difficult.

For airplane dynamic modeling, the number of time-domain signals to be transformed is usually low (nine or less, more if there are many control surfaces), so that this approach requires a small amount of computer memory. Because the data analysis is done in the frequency domain, the memory required is fixed and independent of the time length of the flight maneuvers.

The recursive Fourier transform update need not be done for every sampled time point. Skipping some time points effectively decimates the data prior to Fourier transformation. This saves computation and does not adversely impact the frequency-domain data because the Nyquist frequency (equal to one-half the sampling frequency) is usually much higher than the relatively low frequencies being used in the recursive Fourier transform.

Examples

For longitudinal aircraft short-period dynamics, the state vector x and input vector u in Eq. (1) are defined by

$$\mathbf{x} = [\alpha \quad q]^T \qquad \mathbf{u} = [\delta_r] \tag{21}$$

System matrices containing the model parameters are

$$\mathbf{A} = \begin{bmatrix} Z_{\alpha} & Z'_{q} \\ M_{\alpha} & M_{q} \end{bmatrix} \qquad \mathbf{B} = \begin{bmatrix} Z_{\delta_{r}} \\ M_{\delta_{r}} \end{bmatrix}$$
 (22)

This model assumes $\dot{\alpha}$ effects can be subsumed into the Z_q' and M_q derivatives. Parameter Z_q' includes the inertial term, that is, $Z_q' = 1 + Z_q$. In this and all of the other examples, state equations were used for the equation error parameter estimation.

In the first example, a perturbation elevator input was applied to a known linear model to produce simulated state and output responses. Figure 1 shows the elevator input δ_r . The first 8 s of the elevator input were taken from measured flight test data for a longitudinal tracking task. Constant elevator deflection is held for the final 7 s, to simulate low data information content. The simulated aircraft is a conventional F-16 (Refs. 11 and 14) with forward c.g. position $(0.2\bar{c})$ in straight and level trimmed flight at 10,000 ft, 7-deg angle of

attack, and Mach 0.37. The simulated outputs were corrupted with 20% Gaussian random white noise. This made the signal-to-noise ratio 5-to-1 for each simulated output measurement. Figure 2 shows the simulated measured perturbation angle of attack α and pitch rate q. The elevator input was assumed to be measured without noise, which is a close approximation to reality. Model parameter values used to generate the simulated test data, called true values, are given in column 2 of Table 1. Parameter estimation was done in real time using equation error in the frequency domain applied to the two state equations, with the Fourier transform computed recursively, as described earlier. All angular quantities were expressed in radians for the data analysis, but were plotted in degrees. Angular rates were expressed in radians per second for the data analysis and plotted in degrees per second.

Figure 3 shows a time history of M_{α} model parameter estimates based on the simulated noisy data only. Plots for the other model parameters were similar. The model parameter estimates and

Table 1 F-16 linear simulation results, $\alpha_0 = 7$ deg, $h_0 = 10,000$ ft, $M_0 = 0.37$

Parameter	True value	20% noise estimate, (standard error)	50% noise estimate (standard error)
Z_{α}	-0.600	-0.624	-0.602
		(0.047)	(0.132)
Z_q'	0.950	0.960	0.986
ч		(0.016)	(0.044)
Z_{δ_r}	-0.115	-0.104	-0.134
-r		(0.017)	(0.049)
M _{cr}	-4.300	-4.197	-4.021
-		(0.136)	(0.354)
M_{a}	-1.200	-1.238	-1.200
4		(0.045)	(0.119)
$M_{\lambda_{\sigma}}$	-5.157	-5.157	-5.246
		(0.048)	(0.130)

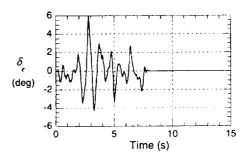
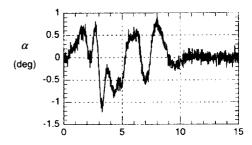


Fig. 1 Elevator input.



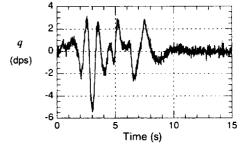


Fig. 2 Simulated measured outputs, 20% noise.

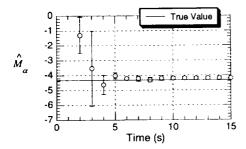


Fig. 3 Parameter estimation, 20% noise.

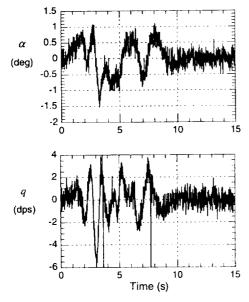


Fig. 4 Simulated measured output, 50% noise.

standard errors were computed once a second using Eqs. (16-18) with frequency-domain data from the recursive Fourier transform in Eqs. (19) and (20). This update rate for the parameter estimation was used throughout the examples, but was chosen arbitrarily. Parameter estimation updates can be done at a faster or slower rate, with the upper limit defined by the rate used in the recursive Fourier transform. The algorithm required no starting values for the parameters, and the estimates were not regularized in any way with a priori values or constraints on temporal changes in the parameter estimates. The first parameter estimates are shown at 2 s, because the parameter estimates after 1 s were poor with very large standard errors, due to the lack of information content in the data during the first second of the maneuver. Initial parameter estimate accuracy and speed of convergence could be improved using a priori information, but this was avoided so that the performance of the real-time parameter estimation algorithm alone could be studied.

Figure 3 shows that the parameter estimates converge to the true value. The calculated standard errors are representative of the estimated parameter accuracy throughout the maneuver and do not suffer from the covariance wind-up problem characteristic of recursive time-domain methods. Column 3 of Table 1 contains parameter estimates with corresponding standard errors in parentheses. These results are for the end of the 15-s maneuver. Every parameter estimate is within ± 1 standard error of the true value, indicating that the parameter estimation is accurate and that the estimated standard errors properly represent the true accuracy of the parameter estimates. The calculated standard errors accurately convey information on the quality of the parameter estimates throughout the maneuver and do not become smaller with increasing maneuver time when there is no information in the data.

Figure 4 shows the same simulated model outputs using the same input to the same model, but with the added Gaussian random white noise level raised from 20% to 50%, reducing the signal-to-noise ratio to 2-to-1. In addition, two simulated data dropouts with values of -100 were added to the simulated pitch rate output. Plots in Fig. 5

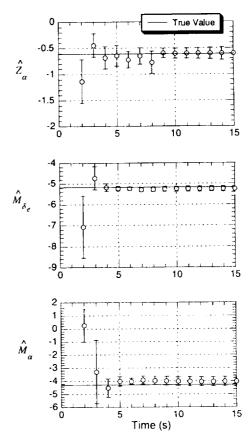


Fig. 5 Parameter estimation, 50% noise.

show that the parameter estimates in this case again converge to the true values, although the standard error values are generally higher, due to the increased noise level. Plots for the model parameters not shown were similar. The convergence rate of the parameter estimates to the true values was similar to the lower noise case, requiring approximately 4 s of data. This corresponds to approximately 1.4 periods of the short-period natural frequency for the simulation model. Considering that no substantial information is contained in the data for the first 2 s, this is an excellent result. Discounting the first 2 s, the parameters were accurately estimated from approximately 2 s of data, corresponding to 0.7 cycles of the short-period mode. This may not be fast enough for effective use in an adaptive or reconfigurable control scheme, in which case some mechanism for augmenting the data information, such as a priori parameter estimates or auxiliary signal injection on the control surfaces, will be required to reduce the convergence time. Still, considering that algorithm used only simulated measured data from an ordinary piloted maneuver, the results show a fast and accurate convergence for the parameter estimates.

The real-time parameter estimation algorithm is robust to measurement noise levels and infrequent data dropouts because of the automatic filtering inherent in using a limited bandwidth for the recursive Fourier transform. In effect, the data dropouts look like high-frequency noise. Column 4 of Table 1 gives the parameter estimates and standard errors for the 50% noise case at the end of the 15-s maneuver. As before, every parameter estimate is within ± 1 standard error of the true value, indicating that the parameter estimates and standard errors are accurate. The algorithm gave good results for even higher noise levels, with the upper limit noise level corresponding to a signal-to-noise ratio around 0.5. As noise level increased further, parameter estimate accuracy gradually deteriorated.

The linear simulation and the real-time data analysis were programmed and run in MATLAB® 5.3 (Ref. 15). Sampling rate for the data was 40 Hz, and the recursive Fourier transform updates were done at 40 Hz. The real-time estimation algorithm ran roughly 10 times faster than real time (1.5 s for a 15-s maneuver) on a Gateway 450-MHz E-4200 serial processor, running Microsoft Windows NT 4.0.

The next example used real flight-test data from the F-18 High Alpha Research Vehicle (HARV) to demonstrate the real-time parameter estimation method. Figure 6 shows the measured stabilator deflection for this 14-s maneuver. Measured outputs are shown in Fig. 7. The maneuver was a sequence of doublets implemented by the pilot from a steady trim condition at 20-deg angle of attack, 24,100-ft altitude, and Mach 0.34. Parameter estimates are plotted as a function of time in Fig. 8, along with dashed lines indicat-

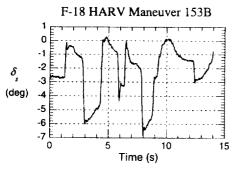


Fig. 6 Stabilator input.

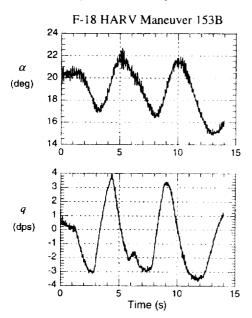


Fig. 7 Measured outputs.

ing the $\pm 2\hat{\sigma}$ error bounds. Parameter estimates from standard batch time-domain output error parameter estimation ¹⁶ are plotted as solid lines for comparison. The real-time parameter estimation algorithm produced parameter estimates and standard errors that were in agreement with the batch time-domain estimates after about 5 s, of which 1.5 s was steady trim with no information in the data. One cycle of the short-period mode using the batch time-domain parameter estimates was 7.5 s. Table 2 contains results at the end of the 14-s maneuver from batch time-domain and real-time frequency-domain parameter estimations.

As in the simulated data cases, the standard errors for the parameter estimates computed by the real-time parameter estimation algorithm were consistent with the accuracy of the parameter estimates throughout the maneuver. Specifically, the error bounds were large at the beginning of the maneuver and smaller as more information was obtained from the data. Except for a few instances that are to be expected because of statistical variation, the standard errors were representative of the accuracy of the estimated parameters.

Sampling rate for the flight-test data was 50 Hz, and the recursive Fourier transform updates were done at 25 Hz. The same implementation and computer were used as before. In this case, the real-time parameter estimation algorithm ran roughly 14 times faster than real time (1 s for a 14-s maneuver) because of the lower rate used for the recursive Fourier transform.

In the final example, control surface inputs measured in flight during a piloted longitudinal/lateral tracking task were applied to a nonlinear F-16 simulation^{11,14} with forward e.g. position (0.2 \bar{c}). Figure 9 shows the control surface inputs. The maneuver was initiated from a steady trim condition at 10-deg angle of attack, 10,000-ft altitude, and Mach 0.32. Simulated output data from the nonlinear simulation was corrupted with 20% Gaussian white noise. The simulated noisy outputs are plotted in Fig. 10. In this case, lateral/directional linear model parameters were estimated in addition to the longitudinal model parameters from Eqs. (21) and (22).

Table 2 F18 HARV flight-test results, $\alpha_0 = 20$ deg, $h_0 = 24,100$ ft, $M_0 = 0.34$

Parameter	Batch time domain estimate (standard error)	Recursive frequency-domain estimate (standard error)
$\overline{Z_u}$	-0.218 (0.040)	-0.209 (0.084)
$Z_q' = Z_{\delta_s}$	1.047 (0.036)	1.074 (0.052)
$Z'_{\delta_{\lambda}}$	-0.057 (0.046)	-0.041 (0.080)
M_{α}	-0.649 (0.044)	-0.509 (0.174)
M_{ij}	-0.063 (0.032)	-0.177 (0.107)
$M_{\delta_{\lambda}}$	-1.257 (0.063)	-1.415 (0 165)

F-18 HARV Maneuver 153B

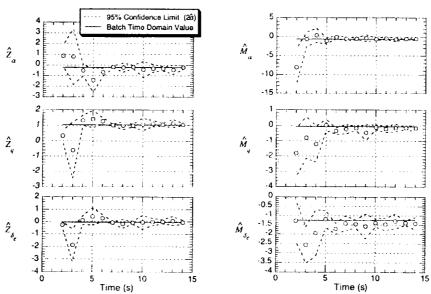


Fig. 8 Parameter estimation.

For the lateral/directional aircraft dynamics, the state vector x and

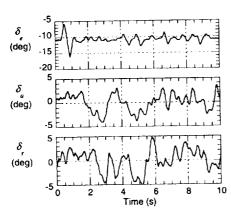


Fig. 9 Tracking inputs.

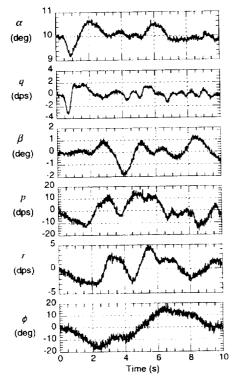


Fig. 10 Simulated measured outputs, 20% noise.

input vector \boldsymbol{u} in Eq. (1) are defined by $\boldsymbol{x} = [\beta \quad p \quad r \quad \phi]^T \qquad \boldsymbol{u} = [\delta_u \quad \delta_r]^T$ System matrices containing the model parameters are $\boldsymbol{A} = \begin{bmatrix} Y_{\beta} & \sin \alpha & -\cos \alpha & (g/V_t)\cos \theta \\ L_{\beta} & L_p & L_r & 0 \end{bmatrix}$

$$A = \begin{bmatrix} Y_{\beta} & \sin \alpha & -\cos \alpha & (g/V_{t})\cos \theta \\ L_{\beta} & L_{p} & L_{r} & 0 \\ N_{\beta} & N_{p} & N_{r} & 0 \\ 0 & 1 & \tan \theta & 0 \end{bmatrix}$$
(24)

$$\boldsymbol{B} = \begin{bmatrix} 0 & Y_{\delta_r} \\ L_{\delta_u} & L_{\delta_t} \\ N_{\delta_u} & N_{\delta_r} \\ 0 & 0 \end{bmatrix}$$
 (25)

(23)

Figure 11 shows time histories of selected longitudinal and lateral/directional model parameter estimates, with dashed lines indicating the $\pm 2\hat{\sigma}$ error bounds. Comparison values for the stability and control derivatives (plotted as solid lines) were calculated from the nonlinear simulation using central finite differences with a 1% perturbation size. Plots for the model parameters not shown were similar. As in the other examples, the performance of the real-time estimation algorithm was excellent, in spite of a relatively short (10-s) maneuver and low information content longitudinally. Parameter estimates converged to the finite difference values with appropriate standard error estimates. Cycle times for the short-period and Dutch roll modes, based on the finite difference parameter values, were 3.8 and 2.4 s, respectively. The real-time parameter estimation algorithm required 4 s to converge to the finite difference values for the model parameters using the tracking inputs measured in flight and plotted in Fig. 9.

The sampling rate for the data was 80 Hz, and the recursive Fourier transform updates were done at 40 Hz. For the same implementation and computer as before, the real-time estimation algorithm for the longitudinal and lateral/directional models together ran roughly eight times faster than real time (1.2 s for a 10-s maneuver).

Conclusions

A technique was developed for estimating linear model parameters in real time using an equation error formulation in the frequency domain with a recursive Fourier transform. Simulation and flightest examples demonstrated that the method gives accurate real-time estimates of model parameters and standard errors. The examples also showed that the advantages of this approach include automatic

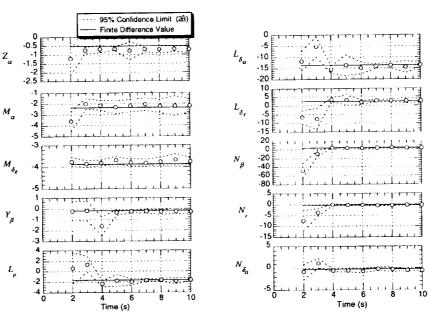


Fig. 11 Parameter estimation.

noise filtering, robustness to high noise levels and data dropouts, fixed memory requirements regardless of the time record length, no bias parameters to estimate, and good performance for low information content in the data. All of these favorable characteristics, as well as low computational requirements, follow from analyzing the data in the frequency domain with a recursive Fourier transformation using fixed discrete frequencies within the frequency range for the dynamic motion of interest.

The practical applicability of the method was demonstrated using a flight-test data example and a nonlinear simulation example using real flight-test tracking inputs implemented by the pilot. Data information requirements for good parameter estimates were found to be low enough that they could be satisfied using ordinary pilot inputs measured in flight. The algorithm exhibited rapid convergence to accurate parameter values with standard errors that properly represented the accuracy of the parameter estimates. Typical convergence times were less than 1 period of the dominant dynamic mode. No starting values were required for the parameter estimates, no tuning parameters had to be adjusted, and there was no temporal or spatial regularization during the parameter estimation. Parameter estimates and standard errors were based on measured data alone. The procedure was shown to have reasonable computational requirements and ran much faster than real time, even when implemented in a high-level language such as MATLAB®.

The technique could be used for dimensional or nondimensional parameter estimation and could also be used with general nonlinear models, as long as the model is linear in the parameters. Previous work¹⁰ has outlined how the technique could be used for real-time aerodynamic parameter estimation and flight envelope expansion. All states and inputs must be measured, but this should not be a problem in modern aircraft with continuous automatic feedback control, for which the method is intended.

The real-time parameter estimation technique studied in this work represents a fundamental building block in fulfilling the requirements for adaptive or reconfigurable control. However, each example case included was for a specific flight condition and aircraft configuration. Future developments must focus on tracking rapid time-varying linear model parameters resulting from changes in the flight condition, stores, configuration, remaining fuel, or from various types of failures, wear, or damage. In addition, there must be some work done to address the question of excitation input design when insufficient information content in the data precludes accurate parameter estimates.

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